Quizlet

Quizlet is a digital learning platform that makes studying interactive and engaging through flashcards, quizzes, and collaborative games. Users can create, share, and explore content across a wide range of subjects, making learning accessible and motivating for all.

Target Audience

Youth workers: educators, trainers, non-formal learning facilitators who want to make sessions more interactive.

Parents: assisting youth in learning or reinforcing school content at home.

Youth: suitable for all, particularly beneficial for those with low digital competences or who learn better through visual and interactive activities.

Benefits of this tool

Promotes active engagement and retention through multiple learning modes suited to visual, auditory, and kinesthetic learners.

Supports collaboration, inclusion, and self-directed learning, allowing young people to study at their own pace.

Gamifies learning, boosting motivation and participation, especially for those who struggle with traditional methods.

Additional Considerations

Multilingual support: Available in over 18 languages, including English, French, Spanish, German and Italian.

Cost considerations: Freemium model – the free version covers core features, while Quizlet Plus offers offline access, smart grading, and detailed analytics.

Technical requirements: Works on web browsers, Android, and iOS; requires internet for collaborative modes.

Adaptations for DYS-users: Visual and auditory reinforcement through images and speech options supports diverse learning needs helps reduce reading strain.

How to Use with Youth

1 Sign up or log in – Visit www.quizlet.com or use the app. A free account lets educators and youth save and access study sets anytime.

2 Search or create study sets – Browse millions of public sets or create your own with terms, definitions, images, or audio.

3 Use learning modes – Study with Flashcards, Learn, Match, or Test for engaging practice and mastery.

4 Host live sessions – Use Quizlet Live for team competitions that build teamwork and peer learning.

5 Monitor progress – Learners can track performance, revisit challenging sets, and follow their improvement over time.